



5v5 Outdoor Soccer

Official Tournament Rules

Free Tournament · Keep It Simple

PLAYERS 5 vs 5 No goalkeepers	GAME LENGTH 2 × 15 min halves · 5 min break	FIELD SIZE ~40×25 yards · adjust to space	BALL SIZE Size 4 or size 5
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Tournament Format

- All teams are guaranteed 3 games in the group stage
- Top **TWO** teams from each group advance to playoffs
- Teams must have a minimum of 4 players present to start; fewer than 4 = forfeit
- Teams must be ready at scheduled game time; **All games will START at their scheduled time. Timers will begin at gametime and will run until teams are ready. If one team is not ready, they will receive a 5-minute grace period, then forfeit**
- **Forfeit result:** forfeiting team receives a 3–0 loss; opposing team receives a 3–0 win

Group Stage Standings

Result	Points
Win	3 points
Tie	1 point each
Loss	0 points

- Tiebreaker order: goal differential → goals for → fewest disciplinary cards

Playoff Tiebreaker

- If a playoff game is tied at full time, a 5-minute Golden Goal period is played
- First team to score in the Golden Goal period wins and advances
- If no goal is scored in the Golden Goal period, a penalty shootout will decide the winner

Game Rules

Restricted Zone



- No player may step both feet into the restricted zone
- **Defending team in restricted zone** → penalty kick / direct kick for the opposing team from the halfway mark. No player may contest the penalty.
 - *Ex. 1: If the defending team steps both feet in the restricted area while defending their goal, a penalty is awarded to the attacking team*
- **Attacking team in restricted zone** → free kick awarded to the defending team
 - *Ex. 2: If the offensive team steps both feet in the restricted area, a free kick is given to the defending team*

Fouls & Free Kicks

- All fouls result in an indirect (**two touches**) free kick at the spot of the foul
- No slide tackles of any kind
- Opposing wall must be at least 4 ft (4–5 steps) from the spot of the ball
- Players who commit an infraction may receive disciplinary action at the referee's discretion

Disciplinary Cards

- **Yellow card** = player sits out 1 minute with no replacement
- **2 yellow cards (same game)** = 1-game suspension; no replacement for the rest of the current game
- **Direct red card** = 2-game suspension; no replacement for the rest of the current game

Ball In & Out of Play

- If the ball goes out of bounds on the sidelines, the respective team gains possession and restarts with a pass on the ground
- If the ball is stuck near or behind the goal, the referee has full discretion over the appropriate restart
- After a goal is scored, restart takes place at half field for the team that conceded

Referee Authority

- The referee has complete discretion over all calls
- No complaints, arguments, or retaliations toward referee decisions will be tolerated
- Unsportsmanlike conduct toward the referee or opponents = immediate yellow card **or a red card if needed**
- **Any profanity towards referees, players, coaches, parents, or staff will not be tolerated and will result in an immediate red card.**

Players and Coaches Game Area

- During game times, players and coaches can be set up in the reserved area for teams only. Parents can be set up in the reserved spectator area.



Organizers may adjust field size, game length, and format based on venue and number of teams.